Key Ideas:

A linear relation is an equation that relates two variables together (usually x and y) where the variables are of degree 1. Graphing a linear relation creates a LINE

Circle the linear relations:

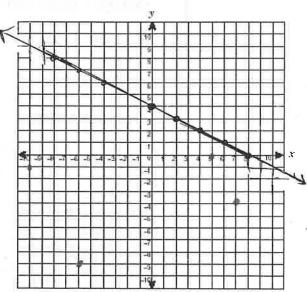
$$y = -\frac{1}{2}x + 4$$
 $y = -\frac{1}{x} + 4$ $2x + 4y = 7$ $y = x^2$ $3x = -2y + 1$ $y = \sqrt{x}$

One of the most effective ways to graph linear equations is to get it into the form $y = mx \pm b$.

m is the \underline{SLOPE} and can be represented as \underline{RISE} .

b is the Y-INTERCEPT and tells you where the line crosses the y-axis

Example – State the slope and y-intercept of $y = -\frac{1}{2}x + 4$. Then graph it.



What is a common trait of each point on the line?

Each point on the line satisfies the equation ex (b,1) is on the line try (-4,6)

ex
$$(b, l)$$
 is on the line

$$6 = \frac{1}{2}(-4) + 4$$

$$y = -\frac{1}{2}z + 4$$
(u) 6 in for 1c and 1 in for y: 6 = 2 + 4
$$|z - \frac{1}{2}(6) + 4|$$

Example – Graph 2x - 3y = 6Get into y=mx+b form: -3y = -2x + 6

$$y = \frac{2}{3}x - 2$$

$$M = \frac{2}{3} \quad b = -2$$

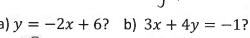
$$(0,-2)$$

$$M = \frac{2}{3} \leftarrow u_p$$

$$X = \frac{2}{3} \leftarrow v_j + \frac{1}{3}$$

$$M = \frac{2}{3} \leftarrow up$$





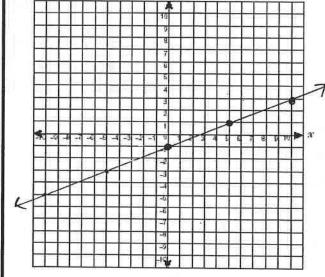
Example - Is
$$(4, -2)$$
 on the line a) $y = -2x + 6$? b) $3x + 4y = -1$?

(a) $y = -2x + 6$ $y = -2x$

a)
$$-5y = 5 - 2x$$

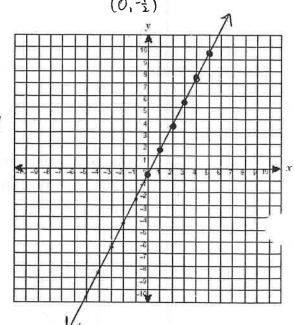
 $-5y = \frac{-2x + 5}{-5}$
 $y = \frac{2}{5}x - 1$

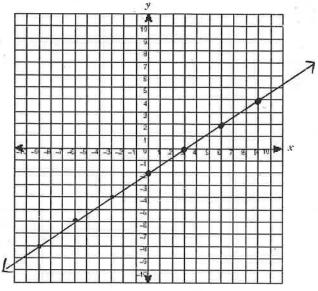
$$b = -1$$
 $M = \frac{2}{5} + \frac{4}{5} + \frac$



b)
$$8x - 4y = 2$$

 $\frac{-4}{-4}y = \frac{-8}{-4}x + 2$
 $y = 2x - \frac{1}{2}$ $M = \frac{2^{-4}y}{1 + y}$
 $(0, -\frac{1}{2})$



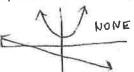


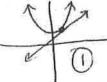
4. - Solving Systems of Equations Graphically

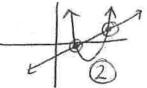
Linear-Quadratic

A Linear-Quadratic System of Equations is a linear equation and a quadratic equation involving the same two variables. The solution(s) to this system are the point(s) where the line intersects the parabola (if it does at all).

Draw pictures to represent the possible number of solutions that a linear-quadratic system can have:





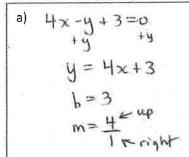


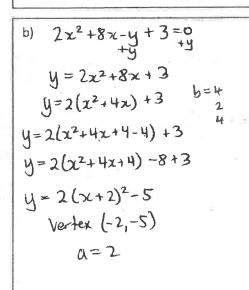
Example 1 – Solve the following system of equations graphically:

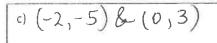
1)
$$4x - y + 3 = 0$$

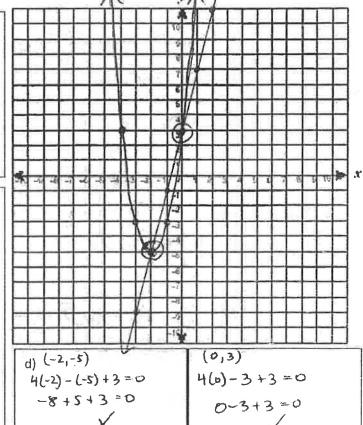
2)
$$2x^2 + 8x - y + 3 = 0$$

- a) Get the linear equation into $y = mx \pm b$ form and graph.
- b) Complete the square and graph the quadratic equation.
- c) Identify and write down the points of intersection (the solution).
- d) Verify the solution by checks.









 $2(-2)^{2}+8(-2)-(-5)+3=0$ 8-16+5+3=0 0+0-3+3=0 0+0-3+3=0

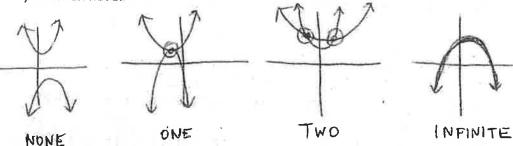
-8+5+3=0

Example 2 – Is (5, 7) a solution to the system 1) $3x^2 - 10y = 5$ and 2) -y = x - 11? Check!

①
$$3(5)^2 - 10(7) = 5$$
 ② $-7 = 5 - 11$ No, $(5,7)$ is not $75 - 70 = 5$ $-7 = -6$ a solution to the system

Quadratic-Quadratic A Quadratic-Quadratic System of Equations is two quadratic equations involving the same variables. The solution(s) to this system are the point(s) where the parabola intersects the other parabola (if it does at all).

Draw pictures to represent the possible number of solutions that a quadratic-quadratic system can have:

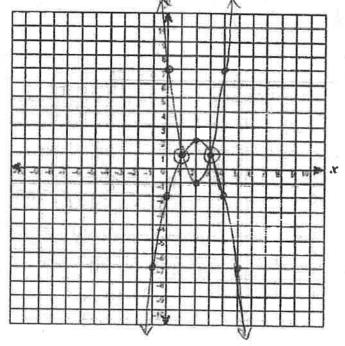


Quadratic-Quadratic Example 3 – Solve 1) $2x^2 - 8x + 7 - y = 0$ and 2) $y + x^2 - 4x + 2 = 0$

①
$$y = 2x^2 - 8x + 7$$

 $y = 2(x^2 - 4x) + 7$ $b = -4$
 $y = 2(x^2 - 4x + 4 - 4) + 7$ $y = 2(x^2 - 4x + 4) - 8 + 7$
 $y = 2(x - 2)^2 - 1$
 $y = 4x + 4x - 2$
② $y = -x^2 + 4x - 2$
 $y = -(x^2 - 4x) - 2$ $y = -(x^2 - 4x + 4 - 4) - 2$
 $y = -(x^2 - 4x + 4 - 4) - 2$
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 $y = -(x^2 - 4x + 4) + 4 - 2$
 $y = -(x^2 - 4x + 4) + 4 - 2$

Vertex (2,2)



Solutions: (1,1) & (3,1)

Example 4 – Solve the system $y - x^2 + 4 = 0$ and $-2y + 2x^2 - 8 = 0$

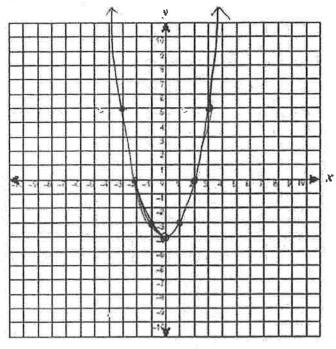
①
$$y = \chi^2 - 4$$

vertex (0,-4)
 $a = 1$

$$2 -2y +2x^{2}-8 = 0$$

$$2x^{2}-8 = 2y$$

$$y = x^{2}-4$$



same as egn (1) Therefore,

INFINITE SOLUTIONS!

Linear-Quadratic For a Linear-Quadratic System of Equations, what are all the possible # of solutions? 0,1,2

Solutions can be found graphically, as in Section 7.1, or algebraically, using either substitution or elimination.

substitution

Example 1 – Solve the following linear-quadratic system using substitution:

1)
$$3x + y = -9$$

2)
$$4x^2 - x + y = -9$$

 $\chi = 5, 4$

- a) Solve the linear equation for y.
- b) Substitute the linear equation for y in the quadratic equation.
- c) Solve the quadratic equation by factoring (if you cannot factor, use the quadratic formula).
- d) Substitute the resulting x value(s) into the original linear equation to determine the corresponding y values.

a)
$$y = -3x - 9$$

b&c) $y = -4x^2 + x - 9$
 $-3x - 9 = -4x^2 + xc - 9$
 $4x^2 - 4x = 0$
 $4x(x-1) = 0$
 $x = 0$

d)
$$3x + y = -9$$

 $x = 0$ $7 = 1$
 $3(0) + y = -9$ $3(1) + y = -9$
 $y = -9$ $y = -12$
 $(0, -9)$ $(1, -12)$

Example 2 – Solve by substitution: 1)
$$5x - y = 10$$
 and 2) $x^2 + x - 2y = 0$

1) $y = 5x - 10$

2) $5x - y = 10$

3) $5x - y = 10$

2) $5x - y = 10$

3) $5x - y = 10$

3) $5x - y = 10$

4) $-y = 10$

3) $x^2 + x - 2y = 0$

4) $x - y = 10$

5(5) $-y = 10$

5(4) $-y = 10$

7(4) $-y = 10$

8) $x^2 + x - 2(5x - 10) = 0$

8) $x - y = 10$

9) $x - y = 10$

10 $y = 15$

elimination

Now, solve the same system using elimination:

1)
$$5x - y = 10$$

2)
$$x^2 + x - 2y = 0$$

- a) Align the terms with the same degree. Since the squared term is the variable x, eliminate the y-term.
- y b) Multiply one or more of the equations if necessary to have the same coefficient for y.
 - c) Add or subtract the two equations to eliminate y.
 - d) Solve the resulting quadratic equation by factoring or the quadratic formula to find the x coordinates of the solution(s).

e) Substitute the resulting x value(s) into the original linear equation to determine the corresponding y values.

②
$$\chi^2 + \chi - 2y = 0$$

① $(5\chi - y = 10) \times 2$
② $\chi^2 + \chi - 2y = 0$
① $(5\chi - y = 10) \times 2$
② $\chi^2 + \chi - 2y = 0$
① $(5\chi - y = 10)$
② $(5\chi - y = 10)$
① $(5\chi - y = 10)$
 $(5\chi - y = 10)$

Quadratic-Quadratic

For a Quadratic-Quadratic Systems of Equations, what are all the possible # of solutions?

Example 3 – Solve the following system first by substitution, then by elimination.

1)
$$6x^2 - x - y = -1$$

$$2) \ 4x^2 - 4x - y = -6$$

Substitution:
$$0 y = (x^{2}-x+1)$$

$$2 + x^{2} - 4x - y = -6$$

$$4x^{2} - 4x - (6x^{2}-x+1) = -6$$

$$4x^{2} - 4x - (6x^{2}-x+1) = -6$$

$$-2x^{2} - 3x + 5 = 0$$

$$2x^{2} - 2x + 5x - 5 = 0$$

$$2x(x-1) + 5(x-1) = 0$$

$$(2x+5) = 0$$

$$2x + 3x - 5 = 0$$

$$2x(x-1) + 5(x-1) = 0$$

$$2x(x-1) (2x+5) = 0$$

$$= (2x-1) + 5(x-1) = 0$$

$$= (2x-1) + 5(x-1$$

Example 4 – A Canadian cargo plane drops a crate of emergency supplies to aid-workers on the ground. The crate drops freely at first before a parachute opens to bring the crate gently to the ground. The crate's height, h, in metres, above the ground t seconds after leaving the aircraft is given by the following two equations. $h=-4.9t^2+900$ represents the height of the crate during freefall. h = -4t + 500 represents the height of the crate with the parachute open.

- a) How long after the crate leaves the aircraft does the parachute open? Express your answer to the nearest hundredth of a second.
- b) What height above the ground is the crate when the parachute opens? Express your answer to the nearest metre.
- c) Verify your solution.

The answers to a and b are the intersection of the two equations.

①
$$h = -4.9t^2 + 900$$

② $h = -4t + 500$

$$4.9t^2-4t-400=0$$

 $a=4.9$, $b=-4$, $c=-400$

$$t = -b + \sqrt{b^2 - 4ac}$$

$$2a$$

$$t = \frac{4 + \sqrt{(-4)^2 - 4(4.9)(-4\infty)}}{2(4.9)}$$

$$t = \frac{4 \pm 88.634}{9.8}$$

 $t = 9.4525, -8.636$

$$h = -4t + 500$$

 $h = -4(9.4525) + 500$
 $h = 462$

- @ The parachute opens 9.45s after leaving the aircraft
- (b) The crate will be 462m off the
- (9.4525, 462.19)

$$0 h = -4.9t^{2} + 900$$

$$462.19 = -4.9(9.4525)^{2} + 900$$

$$462.19 = -437.81 + 900$$

$$2 h = -4t + 500$$

$$462.19 = -4(9.4525) + 500$$

$$462.19 = -37.81 + 500$$

Warmup

How do we read these inequalities (from left to right)? 5 > 25 is greater than 2 - 3 is less than -1

What does each symbol mean? > greater than less than greater than 2 - 3 is less than -1

How do you say this aloud? $x \ge 4$ x = 3 + 4 x = 3 + 4What are some possible answers?

4, 5, 6, 28, etc...

What is the primary difference between an equation and an inequality?

An equation has one (or two) solutions whereas an inequality

has a range or solutions.

Example 1 - Solve the following inequality: 3x-7<-5+7+7

3x-7<-5

Example 2 - What are some possible answers to $\frac{-2x < 6?}{-21 - 2}$ When multiplying or dividing both sides by a negative, x > -3 flip the inequality sign

How is solving an inequality like solving an equation? How is it different? Solve an inequality just like you would solve an equation except if mult or dividing both sides by a negative number, flip the sign.

Find some solutions to $3y - 2x \ge 6$

There is a more efficient way to find the range of solutions for the inequality above.

steps

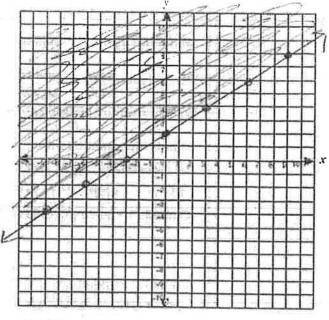
- 1. Rearrange the inequality so it's in $mx \pm b$ form. Don't forget to flip the inequality if you multiply or divide by a negative number.
- 2. Decide whether to use a solid line or dotted line:
- If the inequality is \leq or \geq , points on the line are included in the solution (due to the 'equals to' line under the sign), so we keep the line solid.
- o If the inequality is < or >, points on the line are not included in the inequality, so we draw a dotted line.
- 3. Graph the line using slope and y-intercept. The line is called the boundary.
- 4. For y > mx + b or $y \ge mx + b$, solutions to the inequality are all of the points **above** the line, so shade above. For y < mx + b or $y \le mx + b$, shade **below** the line. The shading represents the **solution region**: all of the points that satisfy the inequality.
- 5. CHECK: Pick a **test point** in the shaded region and test its coordinates in the inequality. If it satisfies the inequality, you've been successful. If it doesn't satisfy the inequality, you either shaded the incorrect region, or the boundary line has been graphed incorrectly.

Example 1 – Solve the inequality by graphing $3y - 2x \ge 6$.

$$\frac{3y \geqslant 2x + 6}{3}$$

y≥ = 3x+2 1 greater than, so shade ABOVE All coordinates in the shadol region

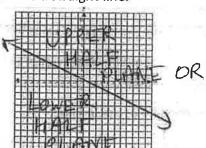
are solutions to the inequality

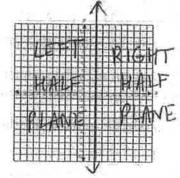


@
$$(0,5)$$
: $3y-2x>6$
3(5)-2(0)>6
15>6

The graph of a linear equation is a line. The graph of a linear inequality is a half-plane with

a boundary that is a straight line.



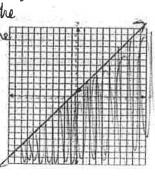


The boundary line may or may not be part of the solution. How are each of these

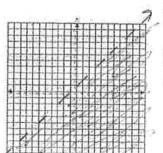
expressed? $y \le x + 1$ Any point below the

live or on the line, are

solutions





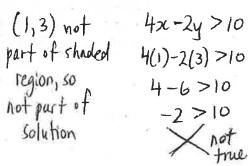


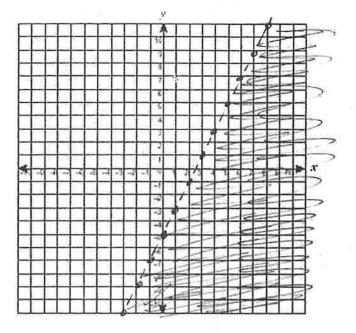
Only the points below the

*When you read an inequality for shading purposes, it must be in y = mx + b form!

Example 2 – Solve 4x - 2y > 10. Determine if (1, 3) is part of the solution.

4x - 2y > 10 -4x -2y > -4x + 10 -2 file! -2 -2 y < 2x - 5- dashed -shade below



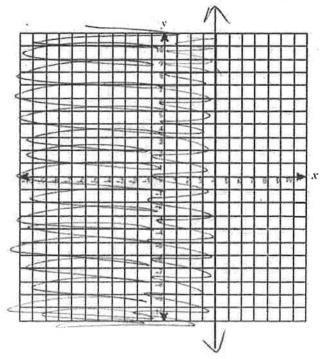


Example 3 – Solve $x \le 4$

$$x \le 4$$

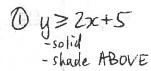
Vertical line where x = 4 $3C \leq 4$ -solid

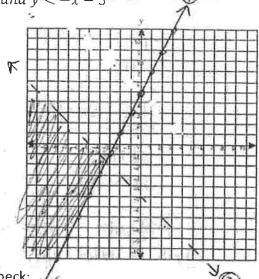
-less than, so shade LEFT



A system of linear inequalities is: Multiple boundary lines graphed together with a shaded region that satisfies all inequalities

Example 1 – Solve the system: $y \ge 2x + 5$ and y < -x - 5





Pick one possible solution and perform a check:

$$(-9,0)$$
: ① 0 ≥ 2(-9)+5 ② y<-x-5
0 ≥ -13 O<-(-9)-5

Example 2 – Solve the system: 3x + 2y > -6 and $-3 \le y \le 3$

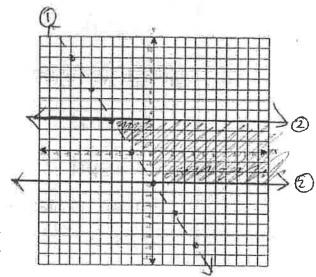
$$2y > -3x - 6$$

y > -32x-3

dashed; shade ABOVE

y is between y=-3 and y=3horizine horizine

Shade BETWEEN

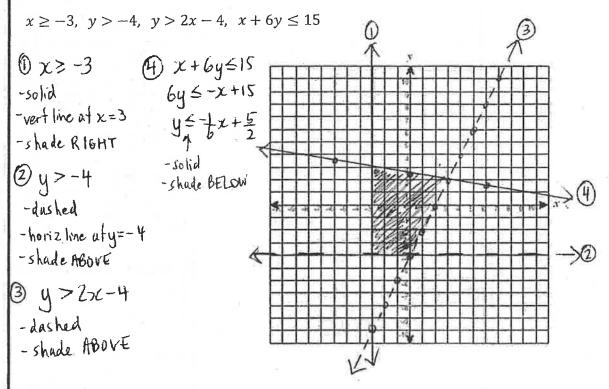


Check:
$$(0,0)$$
: $3x+2y>-6$ $-3 \le y \le 3$
 $3(0)+2(0)>-6$ $-3 \le 0 \le 3$

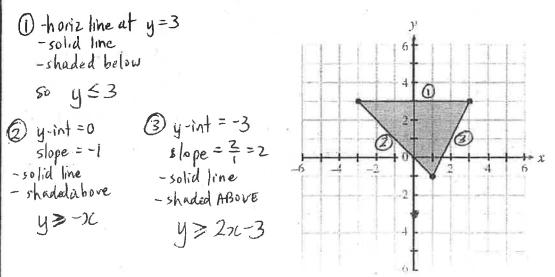
STEPS: 1. Rearrange each inequality into mx + b form.

- 2. Graph each line, using dashed (>, <) or solid (\geq , \leq) lines.
- 3. To find the solution region (shaded region), look to see whether to shade above or below the first line, then above or below the second line (read the inequality in mx + b form).
- 4. Check your solution by picking a point in your solution and testing it in each of the two original inequalities. It must satisfy both inequalities. If it doesn't, an error was made at some point, so try to find out what it is, or redo the question.

Example 3 - Solve the system of linear inequalities



 $\label{eq:continuous} \textbf{Example 4-Write the system of inequalities for the following solution set.}$



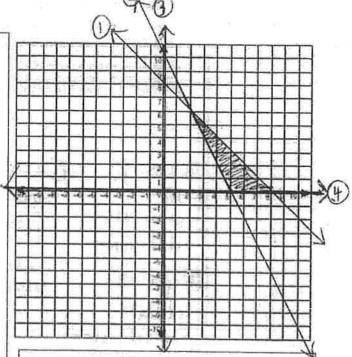
word problem Example 5 - The Canucks have 8 games left to play and need 10 points to make the playoffs. A win is worth 2 points and an overtime loss is worth 1 point. Write and graph a system of linear inequalities to see all the possible ways the Canucks can make the playoffs.

Let x = # of wins

Let y = # of overtime losses

inequalities:

rearranged:



Ways to make the playoffs:

all answers possible: (2,6) (3,4) (3,5) (4,2) (4,3) (4,4) (5,0) (5,1) (5,2) (5,3) (6,0) (6,1) (6,2) (7,0) (7,1) (8,0)

Example 1 – Solve the inequality by graphing $y + 2 < (x - 4)^2$.

steps

- 1. Rearrange the inequality so y is all by itself on one side.
- 2. Decide whether to use a solid curve or dotted curve:
- 3. Graph the parabola using standard form. The line is called the boundary.
- 4. For $y > ax^2 \pm bx \pm c$ or $y \ge ax^2 \pm bx \pm c$, solutions to the inequality are all of the points **above** the parabola, so shade above. For $y < ax^2 \pm bx \pm c$ or $y \le ax^2 \pm bx \pm c$, shade **below** the parabola. The shading represents the **solution region**: all of the points that satisfy the inequality.
- 5. CHECK: Pick a **test point** in the shaded region and test its coordinates in the inequality. If it satisfies the inequality, you've been successful. If it doesn't satisfy the inequality, you either shaded the incorrect region, or the boundary curve has been graphed incorrectly.

1) $y < (7\ell - 4)^2 -$	2
--------------------------	---

2) dotted

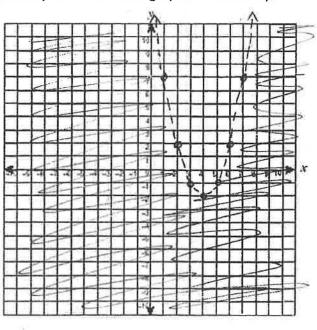
3)
$$y < (x-4)^2 - 2$$

 $vertex (4, -2)$
 $a = 1$

4)
$$y < (x-4)^2-2$$

less than = shade below

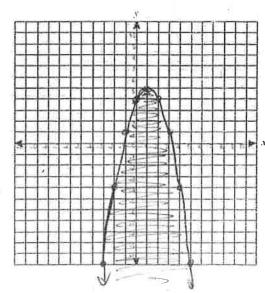
5)
$$(0,0)$$
: $0 < (0-4)^2-2$
 $0 < 16-2$
 $0 < 14$



Example 2 – Solve by graphing: $y \le -x^2 + 2x + 4$. Is (-1, 1) a solution? Is (2, 5)?

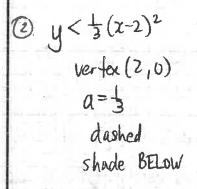
$$y \le (-x^2 + 2\pi) + 4$$

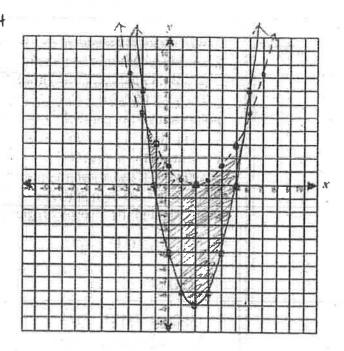
 $y \le -(x^2 - 2x) + 4$ $b = -2, -1, 1$
 $y \le -(x^2 - 2x + 1) + 4$
 $y \le -(x^2 - 2x + 1) + 1 + 4$ on graph:
 $y \le -(x - 1)^2 + 5$ $-(-1, 1)$ is a solution
Vertex (1,5)
 $a = -1$ $-(2, 5)$ is NOT
 $-(2, 5)$ is NOT
 $-(3, 5)$ $-(3, 5)$



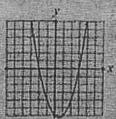
Example 2 – Solve by graphing: $y + 5 \ge x^2 - 4x$ and $y < \frac{1}{3}(x - 2)^2$

① $y \ge \chi^2 - 4\chi - 5 - 4, -2, 4$ $y \ge \chi^2 - 4\chi + 4 - 4 - 5$ $y \ge (\chi - \chi)^2 - 9$ vartex (2, -9) $\alpha = 1$ solid line shade ABOVE





For the quadratic inequality $x^2 - x - 6 > 0$, there are two approaches to determine the solution. The first is to consider the quadratic function $f(x) = x^2 - x - 6$ and its graph.



The parabola is above the x-axis when $x \le -2$ or $x \ge 3$, and below the x-axis when $-2 \le x \le 3$. Therefore the quadratic inequality $x^0 - x = 6 > 0$ has a solution $x \le -2$ or $x \ge 3$ and the quadratic inequality $x^0 - x = 6 \le 0$ has a solution $-2 \le x \le 3$.

Example 1 – Solve $x^2 + 2x > 8$ by graphing, and then using test intervals. Graph the solution on a number line.

Graphing

1: Get everything to the left side so that zero is on the right.

Steps

2. Find the roots (x-intercepts).

3. Sketch a graph and use the visual to solve the inequality.

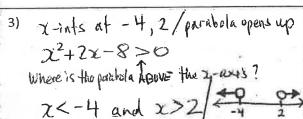
→ if the quadratic is > 0, find the domain where the graph is above the x-axis

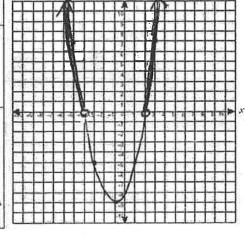
→ if the quadratic is < 0, find the domain where the graph is below the x-axis

1)
$$\chi^2 + 2\chi - 8 > 0$$

2)
$$(x+4)(x-2)$$

 $x=-4$, $x=2$





Test

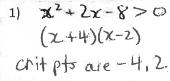
1. Find the critical numbers (the zeros) of the inequality.

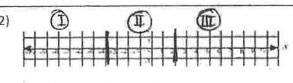
Interval

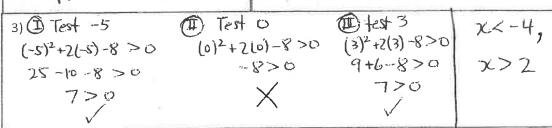
2. Make an x-axis diagram of the resulting test intervals.

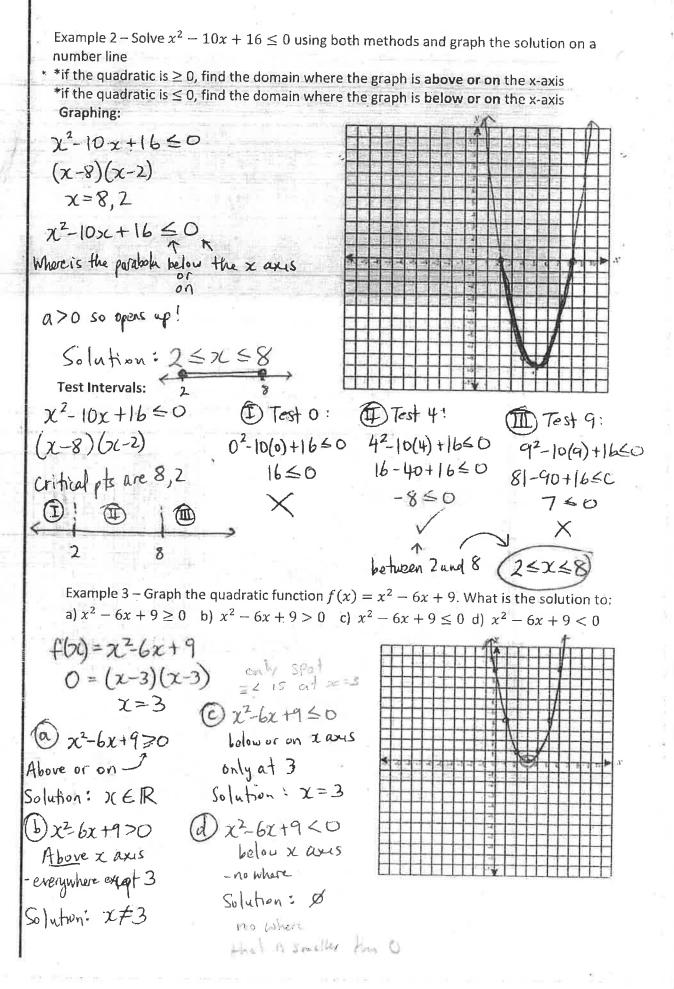
Steps

3. Test a value from each interval using the original inequality.









Example 4 – Solve $x^2 - 2x > 2$. Then graph the solution on a number line.

$$\chi^2 - 2x - 2 > 0$$

cannot factor so use quadratic formula:

$$\alpha = 1, b = -2, c = -2$$

$$\chi = -b \pm \sqrt{1^2 - 4ac} = 2 \pm \sqrt{(-2)^2 - 4(i)(-2)} = 2 \pm \sqrt{4 + 8}$$

$$= 2a$$

$$= 2 \pm \sqrt{12} = 2 \pm 2\sqrt{3} = 1 \pm \sqrt{3} = 2.73, -0.73$$

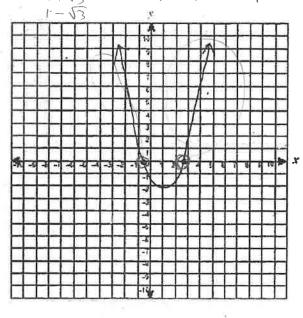
$$= 2 \pm \sqrt{3} = 1 \pm \sqrt{3} = 1 \pm \sqrt{3}$$

01>0 50 opens up!

 $\chi^2-2\chi-2 > 0$ Where is the parabola ABOVE the xaxes?

$$x < 1 - \sqrt{3}, x > 1 + \sqrt{3}$$



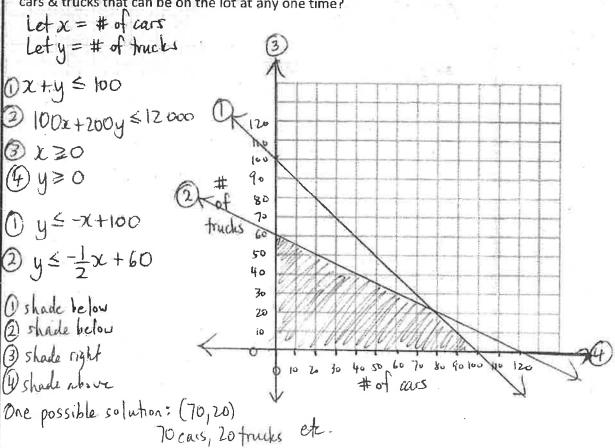


4.5 - Applications of Systems & Systems of Inequalities

Example 1 – A certain website offers online interactive puzzles, but the puzzle-makers present the following problem for entry to their site. "Determine two integers such that the sum of the smaller number and twice the larger number is 46. Also, when the square of the smaller number is decreased by three times the larger, the result is 93. By determining the smaller and larger numbers, use it as a password to gain access to the site.

Let
$$x = s$$
 maller number $2x^2 + 3x - 324 = 0$
Let $y = larger$ number $2x^2 - 24x + 27x - 324 = 0$
① $(x + 2y = 46) \times 3$
② $(x^2 - 3y = 93) \times 2$
② $(x - 12)(2x + 27) = 0$
② $2x^2$. $-6y = 186$
② $2x^2 + 3x = 324$
 $2x^2 + 3x = 324$
 $2x^2 + 3x = 324$
 $2x^2 + 3x - 324 = 0$
Example $2 - 4$ parkage can fit at most 100 cars 8 trucks on its let 100 cars $2x + 2y = 46$
 $12 + 2y = 34$

Example 2 – A parkade can fit at most 100 cars & trucks on its lot. A car covers 100 sq feet and a truck 200sq ft of space on a lot that is 12 000 sq ft. What are all the possibilities of cars & trucks that can be on the lot at any one time?



Example 3 - The height in metres of a projectile shot from the top of a building is given by $h(t) = -16t^2 + 60t + 25$, where t represents the time in seconds the projectile is in the air.

- a) Find the time the projectile is in the air before hitting the ground, to the nearest thousandth.
- b) Find the time interval that the projectile is above 25m, to the nearest hundredth.

(a)
$$h(t) = -16t^2 + 60t + 25$$
 $O = -16t^2 + 60t + 25$
 $O = -16t^2 +$

 $0 \le x \le 2000$, where x is the number of stereos produced each day. It costs \$18 000 per day to operate the factory and \$15 for material to produce each stereo.

a) Find the daily revenue. (b) Find the daily cost of producing stereos. (c) Find the interval that produces a profit. $\sqrt{x} = -18C + \sqrt{(185)^2 - 165}$

(i) Revenue = (# sold) (price)

$$R(x) = x(200-0.17c)$$
 $R(x) = 200x-0.1x^2$
(b) $C(x) = 15x+18000$

$$P(x) = R(x) - C(x)$$

 $P(x) = 200 \times -0.1x^2 - (15x + 1)(000)$

$$P(x) = -0.1x^{2} + 185x - 18000$$

$$-0.1x^{2} + 185x - 18000 > 0$$

$$A = -0.1, b = 185, c = -18000$$

$$\chi = -185 \pm \sqrt{(185)^2 - 4(-0.1)(-18000)}$$

$$\chi = 103.04, 1746.96$$
Test Interval:

103.04

1746.96

